



Hobbs City Commission
Regular Meeting
City Hall, City Commission Chamber
200 E. Broadway, 1st Floor Annex, Hobbs, New Mexico

Monday, December 15, 2025 - 6:00 PM

R. Finn Smith
Commissioner - District 1
Joseph D. Calderón
Commissioner - District 4

Sam D. Cobb, Mayor
Christopher R. Mills
Commissioner - District 2
Dwayne Penick
Commissioner - District 5

Larron B. Fields
Commissioner - District 3
Don R. Gerth
Commissioner - District 6

AGENDA

City Commission Meetings are
Broadcast Live on KHBX FM 90.7 Radio and
View Online at www.hobbsnm.org

CALL TO ORDER AND ROLL CALL

INVOCATION AND PLEDGE OF ALLEGIANCE

APPROVAL OF MINUTES

1. Minutes of the December 1, 2025, Regular Commission Meeting (*Jan Fletcher, City Clerk*)

PROCLAMATIONS AND AWARDS OF MERIT

2. Recognition of City Employees - Milestone Service Awards for the Month of December, 2025 (*Todd Randall, Assistant City Manager*)
 - 10 years - Shannon Arguello, Municipal Court
 - 10 years - Dustyn Wright, Hobbs Police Department
 - 15 years - Ryan Inman, Hobbs Fire Department

- 15 years - Christopher Maynard - Utilities Department
- 25 years - Tim Woomer, Utilities Department

PUBLIC COMMENTS (Citizens who wish to speak must sign the Public Comment Registration Form located in the Commission Chamber prior to the beginning of the meeting.)

CONSENT AGENDA (The consent agenda is approved by a single motion. Any member of the Commission may request an item to be transferred to the regular agenda from the consent agenda without discussion or vote.)

3. Resolution No. 7711 - Authorizing Execution of a Grant Agreement with New Mexico Environment Department for Capital Outlay Project SAP 25-J2400-GF and Repealing Resolution No. 7694 (*Todd Randall, Assistant City Manager*)

DISCUSSION

4. Update on Improvements in Downtown Hobbs (*Lorena Chavarria, Executive Director of the Downtown Improvement Association of Hobbs*)

ACTION ITEMS (Ordinances, Resolutions, Public Hearings)

5. Resolution No. 7712 - Authorizing the Mayor to Execute a Memorandum of Agreement Between Lea County, New Mexico and the City of Hobbs for Construction Improvements at the Animal Adoption Center (*Ayana Estrada, Deputy City Attorney*)
6. PUBLICATION: Proposed Ordinance Authorizing the Exchange of Real Property Between the City of Hobbs and The GEO Group, Inc., ("GEO"), Including Conveyance of Approximately 66.64 Acres of City-Owned Land to GEO and Acceptance of Approximately 68.15 Acres of GEO-Owned Land, Together with an Equalization Payment to the City (*Todd Randall, Assistant City Manager*)
7. Resolution No. 7713 - Accepting an Intergovernmental Agreement with the New Mexico Department of Workforce Solutions for an Affordable Housing Grant (*Todd Randall, Assistant City Manager*)
8. Resolution No. 7714 - Authorizing the Mayor to Execute a Letter of Financial Support and Conditional Approval for Chelsea Investment Corporation – Landmark Redevelopment Project (*Todd Randall, Assistant City Manager*)
9. Resolution No. 7715 - Rescinding Condemnation on Certain Property that has

Previously Been Determined to be Ruined, Damaged, Dilapidated and a Menace to Public Comfort Health and Safety Located at 1620 1/2 East Dunn Street (*Amber Leija, Assistant City Attorney, Jessica Silva, Community Services Superintendent*)

COMMENTS BY CITY COMMISSIONERS, CITY MANAGER

10. Next Meeting Dates:

City Commission Regular Meetings

- Monday, Monday, January 5, 2026, at 6:00 p.m
- Tuesday, January 20, 2026, at 6:00 p.m.
- Monday, February 2, 2026, at 6:00 p.m.
- Tuesday, February 17, 2026, at 6:00 p.m.

ADJOURNMENT

If you are an individual with a disability who needs a reader, amplifier, qualified sign language interpreter, or any other form of auxiliary aid or service to attend or participate in the above meeting, please contact the City Clerk's Office at (575) 397-9200 at least 72 hours prior to the meeting or as soon as possible. Public documents, including the agenda and minutes, can be provided in various accessible formats. Please contact the City Clerk's Office if a summary or other type of accessible format is needed.